

## PROGRAMME SPECIFICATION

2022-23

<b>Programme Title</b>	CertHE Creative Music Production
<b>Intermediate Awards Available</b>	N/A
<b>UCAS Code</b>	W374
<b>Professional Body Accreditation</b>	N/A
<b>Relevant <a href="#">QAA Benchmark Statements</a></b>	Subject Benchmark Statement for Music, 2019 Framework for Higher Education Qualifications, 2014
<b>Specification Last Updated</b>	Date: February 2021
	Name: James Rees

### Programme Aims

This programme is designed to give you the opportunity to:

- Develop your artistic and creative skillset in the areas of music production, music technology, composition and song creation;
- Provide you with the applied practical skills necessary to work in professional music production settings;
- Develop creativity in a context of analytical and contextual understanding of music and music production;
- Develop an appropriate understanding of business skills necessary for establishing career opportunities.

### Programme Learning Outcomes

What you will learn:

#### *Knowledge*

1. Identify and evaluate production values in live and recorded music;
2. Apply appropriate music, and music technology theory;

#### *Thinking skills*

3. Demonstrate the ability to develop ideas and construct arguments in both verbal and written form;

#### *Subject Specific Practical Skills*

4. Compose and arrange a piece of electronic music using MIDI programming techniques;
5. Edit, process and manage audio as well as understand essential workflows using industry standard DAW's;
6. Manipulate sounds using synthesis techniques;
7. Set up and mix a live and studio performance.

*Skills for life and work (general skills)*

8. Demonstrate the ability to work independently
9. Demonstrate the ability to work in combination with others, and to show skills in teamwork, negotiation, organisation and decision-making.

### **Learning and Teaching**

Knowledge is developed through:

- Lectures
- Seminars
- Workshops
- Demonstrations

Thinking skills are developed through:

- Project work
- Seminars
- Workshops

Practical skills are developed through:

- Workshops
- Tutorials
- Demonstrations

Skills for life and work (general skills) are developed through:

- Project work
- Lecturers
- Seminars

### **Assessment**

Knowledge is assessed by

- Creative Technical Exercises
- Presentations (Individual and/or group)
- Essays
- Recordings

- Compositions
- Commentaries
- Marketing Plan
- Creative Project
- Multitrack Recordings
- Business Plan and Funding Strategy

Thinking skills are assessed by

- Creative Technical Exercises
- Presentations (Individual and/or group)
- Essays
- Recordings
- Compositions
- Commentaries
- Marketing Plan
- Creative Project
- Multitrack Recordings
- Business Plan and Funding Strategy

Practical skills are assessed by

- Creative Technical Exercises
- Presentations (Individual and/or group)
- Essays
- Recordings
- Compositions
- Commentaries
- Marketing Plan
- Creative Project
- Multitrack Recordings
- Business Plan and Funding Strategy

Skills for life and work (general skills) are assessed by

- Creative Technical Exercises
- Presentations (Individual and/or group)
- Essays
- Recordings
- Compositions
- Commentaries
- Marketing Plan
- Creative Project
- Multitrack Recordings
- Business Plan and Funding Strategy

Students with disabilities and/or particular learning needs should discuss assessments with the Programme Leader to ensure they are able to fully engage with all assessments within the programme.

### **Programme Structure**

All programmes are credit-rated to indicate the amount and level of study required.

One credit is equal to 10 hours of directed study time, which includes all components of the programme (e.g. lecture, seminar and independent study).

Credits are assigned to one of 5 levels:

- 3 Equivalent in standard to GCE 'A' level and intended to prepare students for year one of an undergraduate degree course.
- 4 Equivalent in standard to the first year of a full-time undergraduate degree course.
- 5 Equivalent in standard to the second year of a full-time undergraduate degree course.
- 6 Equivalent in standard to the third year of a full-time undergraduate degree course.
- 7 Equivalent in standard to a Masters degree.

Programmes are made up of modules that are each credit-weighted.

<b>Level</b>	<b>Module Code</b>	<b>Module Title</b>	<b>Credit Weighting</b>	<b>Core/Option</b>	<b>Available by Distance Learning? Y/N</b>
4	BACMP4001	Creative Composition	20	Core	N
4	BACMP4002	Creative Mixing Techniques	20	Core	N
4	BACMP4003	Digital Music Production	20	Core	N
4	BACMP4004	Music Business for Creative Producers	20	Core	N
4	BACMP4005	Production in Context	20	Core	N
4	BACMP4006	Project Studio Recording	20	Core	N

The overall credit-rating of this course is 120 credits. If for some reason you are unable to achieve this credit you may be entitled to an intermediate award, the level

of the award will depend on the amount of credit you have accumulated. You can read the University Student Policies and Regulations on the UEL website.

### **Typical Duration of Programme**

The expected duration of this course is 1 year full-time.

### **Additional Costs**

The following equipment is recommended to enable students to fully engage with their studies:

- Device with internet connection
- Computer with DAW software (Pro Tools, Logic Pro or Ableton Live for example)
- Headphones and/or suitable monitors
- Audio interface, microphone & necessary cables

MIDI Keyboard/input device

### **Further Information**

Please consult:

- [ICMP web site](#)
- Programme Handbook