PROGRAMME SPECIFICATION

Programme Title	BA (Hons) Music Production for Film, TV and Games
Intermediate Awards Available	CertHE, DipHE, Ordinary Degree
UCAS Code	W102
Professional Body Accreditation	NA
Relevant QAA Benchmark Statements	Subject Benchmark Statement for Music, 2019 Framework for Higher Education Qualifications, 2014
Specification Last Updated	Date: July 2023
	Name: Gareth John Spicer

Programme Aims

This programme is designed to give you the opportunity to:

- Develop your artistic and creative skillset in the areas of music production, music technology, composition and song creation;
- Provide you with the applied practical skills necessary to work in professional music production settings;
- Develop creativity in a context of analytical, critical and contextual understanding of music and music production;
- Provide you with appropriate business, entrepreneurial and life skills necessary for building and maintaining dynamic and viable career opportunities.

Programme Learning Outcomes

What you will learn:

Knowledge
1. Identify and critically evaluate production values in music for media;
2. Apply appropriate music, and music technology theory;
3. Create a business plan for the promotion and delivery of your music.

Thinking skills
4. Reflect on and evaluate own creative processes;
5. Demonstrate the ability to develop ideas and construct arguments in both verbal and written form, and to evaluate such ideas and arguments critically.
6. Critically evaluate the interconnectedness of music and other disciplines.

Subject Specific Practical Skills

7. Create and produce music to a professional standard;
8. Compose and arrange a piece of electronic music using MIDI programming techniques;
9. Edit, process and manage audio as well as understand essential workflows using industry standard DAWs;
10. Manipulate sounds using synthesis techniques;
11. Set up and mix a studio performance.

Skills for life and work (general skills)
12. Demonstrate the ability to work independently, and to show self-motivation and critical self-awareness;
13. Demonstrate the ability to work in combination with others, and to show skills in teamwork, negotiation, organisation and decision-making.

Learning and Teaching

Knowledge is developed through:
- Lectures
- Seminars
- Workshops
- Demonstrations

Thinking skills are developed through:
- Project work
- Seminars
- Workshops

Practical skills are developed through:
- Workshops
- Tutorials
- Demonstrations

Skills for life and work (general skills) are developed through:
- Project work
- Lectures
- Seminars

Assessment

Knowledge is assessed by
- Creative Technical Exercises
- Portfolios
- Essays (or equivalent)
- Plans

- Reflective commentarys

Thinking skills are assessed by
- Creative Technical Exercises
- Portfolios
- Essays (or equivalent)
- Plans
- Reflective commentarys

Practical skills are assessed by
- Creative Technical Exercises
- Portfolios
- Essays (or equivalent)
- Plans
- Reflective commentarys

Skills for life and work (general skills) are assessed by
- Creative Technical Exercises
- Portfolios
- Essays (or equivalent)
- Plans
- Reflective commentarys

Students with disabilities and/or particular learning needs should discuss assessments with the Course Leader to ensure they are able to fully engage with all assessment within the course.

Programme Structure

All programmes are credit-rated to indicate the amount and level of study required.
One credit is equal to 10 hours of directed study time, which includes all components of the programme (e.g. lecture, seminar and independent study).

Credits are assigned to one of 5 levels:

3	Equivalent in standard to GCE 'A' level and intended to prepare students for year one of an undergraduate degree course.
4	Equivalent in standard to the first year of a full-time undergraduate degree course.
5	Equivalent in standard to the second year of a full-time undergraduate degree course.
6	Equivalent in standard to the third year of a full-time undergraduate degree course.
7	Equivalent in standard to a Masters degree.

Programmes are made up of modules that are each credit-weighted.

Level	Module Code	Module Title	Credit Weighting	Core/Option	Available by Distance Learning? Y/N
4	BAFTV4003	Music for the Moving Image	40	Core	N
4	BAFTV4004	Digital Audio Workstations	20	Core	N
4	BAFTV4002	Music Business for Producers	20	Core	N
4	BAFTV4005	Digital Music Production	20	Core	N
4	BAFTV4001	Creative Synthesis	20	Core	N
5	PA5081	Music for the Moving Image II	40	Core	N
5	PA5071	Audio Post Production	20	Core	N
5	PA5078	Marketing Strategies	20	Core	N
5	PA5085	Sound Design and Theory	20	Core	N
5	PA5088	Studio Recording Techniques	20	Core	N
6	PA6087	Professional Practice	40	Core	N
6	PA6085	Creative Production Project	40	Core	N
6	PA6079	Mixing for Media	20	Core	N
6	PA6076	Mastering for Media	20	Core	N

Typical Duration of Programme

The expected duration of this course is 3 years full-time.

A student cannot normally continue study on a course after 4 years of study in full time mode unless exceptional circumstances apply and extenuation has been granted. The limit for completion of a course in part time mode is 7 years from first enrolment.

Additional Costs

- Device with internet connection
- Computer with DAW software (Pro Tools, Logic Pro or Ableton Live for example)
- Headphones and/or suitable monitors
- Audio interface, microphone & necessary cables
- MIDI Keyboard/input device

Further Information

Please consult:

- ICMP web site
- Programme Handbook

Module title and code	Contact Hours	Self-directed Study	Modes of teaching/student learning time	Total Hours
Music for the Moving Image BAFTV4003	72 hrs	328 hrs	Lectures/workshops Seminar reading and preparation / assignment preparation / background reading / on-line activities / group work	400 hrs
Digital Audio Workstations BAFTV4004	36 hrs	164 hrs	Lectures/workshops Seminar reading and preparation / assignment preparation / background reading / on-line activities / group work	200 hrs
Music Business for Producers BAFTV4002	36 hrs	164 hrs	Lectures/workshops Seminar reading and preparation / assignment preparation / background reading /	200 hrs

			on-line activities / group work	
Digital Music Production BAFTV4005	36 hrs	164 hrs	Lectures/workshops Seminar reading and preparation / assignment preparation / background reading / on-line activities / group work	200 hrs
Creative Synthesis BAFTV4001	36 hrs	164 hrs	Lectures/workshops Seminar reading and preparation / assignment preparation / background reading / on-line activities / group work	200 hrs
Music for the Moving Image 2 PA5081	72 hrs	328 hrs	Lectures/workshops Seminar reading and preparation / assignment preparation / background reading / on-line activities / group work	400 hrs
Audio Post-production PA5071	36 hrs	164 hrs	Lectures/workshops Seminar reading and preparation / assignment preparation / background reading / on-line activities / group work	200 hrs
Marketing Strategies PA5078	24 hrs	176 hrs	Lectures/workshops Seminar reading and preparation / assignment preparation / background reading / on-line activities / group work	200 hrs
Sound Design and Theory PA5085	36 hrs	164 hrs	Lectures/workshops Seminar reading and preparation / assignment preparation / background reading / on-line activities / group work	200 hrs

Studio Recording Techniques PA5088	36 hrs	164 hrs	Lectures/workshops Seminar reading and preparation / assignment preparation / background reading / on-line activities / group work	200 hrs
Professional Practice PA6087	48 hrs	352 hrs	Lectures/workshops Seminar reading and preparation / assignment preparation / background reading / on-line activities / group work	400 hrs
Creative Production Project PA6085	48 hrs	352 hrs	Lectures/workshops Seminar reading and preparation / assignment preparation / background reading / on-line activities / group work	400 hrs
Mixing for Media PA6079	36 hrs	164 hrs	Lectures/workshops Seminar reading and preparation / assignment preparation / background reading / on-line activities / group work	200 hrs
Mastering for Media PA6076	36 hrs	164 hrs	Lectures/workshops Seminar reading and preparation / assignment preparation / background reading / on-line activities / group work	200 hrs